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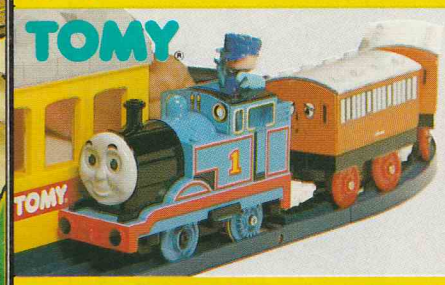
26th Sept 1992
№129 55p

THOMAS THE TANK ENGINE & FRIENDS

Based on The Railway Series by The Rev W Awdry

TOMY TRAIN SETS TO BE WON!



INSIDE!

39
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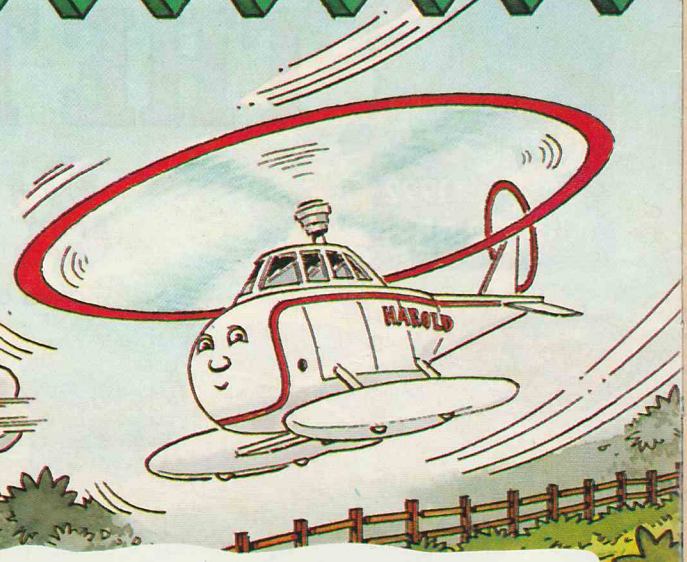
NOTICEBOARD

Peep! Peep! Duck is a Great Western Railway Saddle Tank Engine! He is very hard working and helpful! One day, Duck is helping Toby pull trucks near the quarryline. In the story that begins on page 3, the quarryline will soon become the scene of one of Duck's most exciting adventures! Peep! Peep!

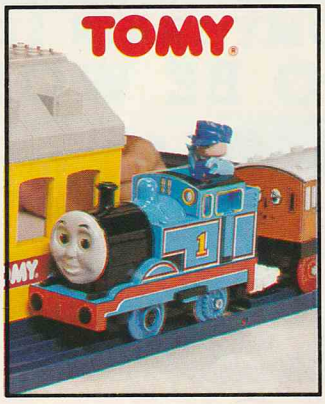


THOMAS FLOOR GAME!

Don't miss issues **130** to **133** of **Thomas the Tank Engine & Friends** fortnightly magazine. You can collect your very own Thomas **Floor Game** in four parts (see page 7) plus four special **Game Counters** (supplied with each issue) featuring your favourite engines!

TRAIN SETS TO BE WON!

Turn to page **14** for further details of how to enter our fantastic competition featuring **25 Thomas Train Sets** courtesy of *TomyTrains*. (see picture opposite).



OUR NEXT ISSUE!

In issue **130** there will also be another chance to win some fabulous prizes from our **Thomas Miniature** range of toys courtesy of *ERTL (UK) Ltd.*

HOW TO OBTAIN YOUR FAT CONTROLLER'S CARD!

If you would like to receive your very own, splendid **Fat Controller's Card**, just send one **red**, **yellow** and **blue** token together with your details listed below (details need only be listed on any one of the 3 coloured tokens when applying for this offer) plus a stamped addressed envelope to: The Fat Controller's Card Offer, Marvel Comics Ltd., 13-15 Arundel Street, London WC2.

Name .....

Address .....

.....

Postcode ..... **Age** .....

THOMAS TOKEN

ABC

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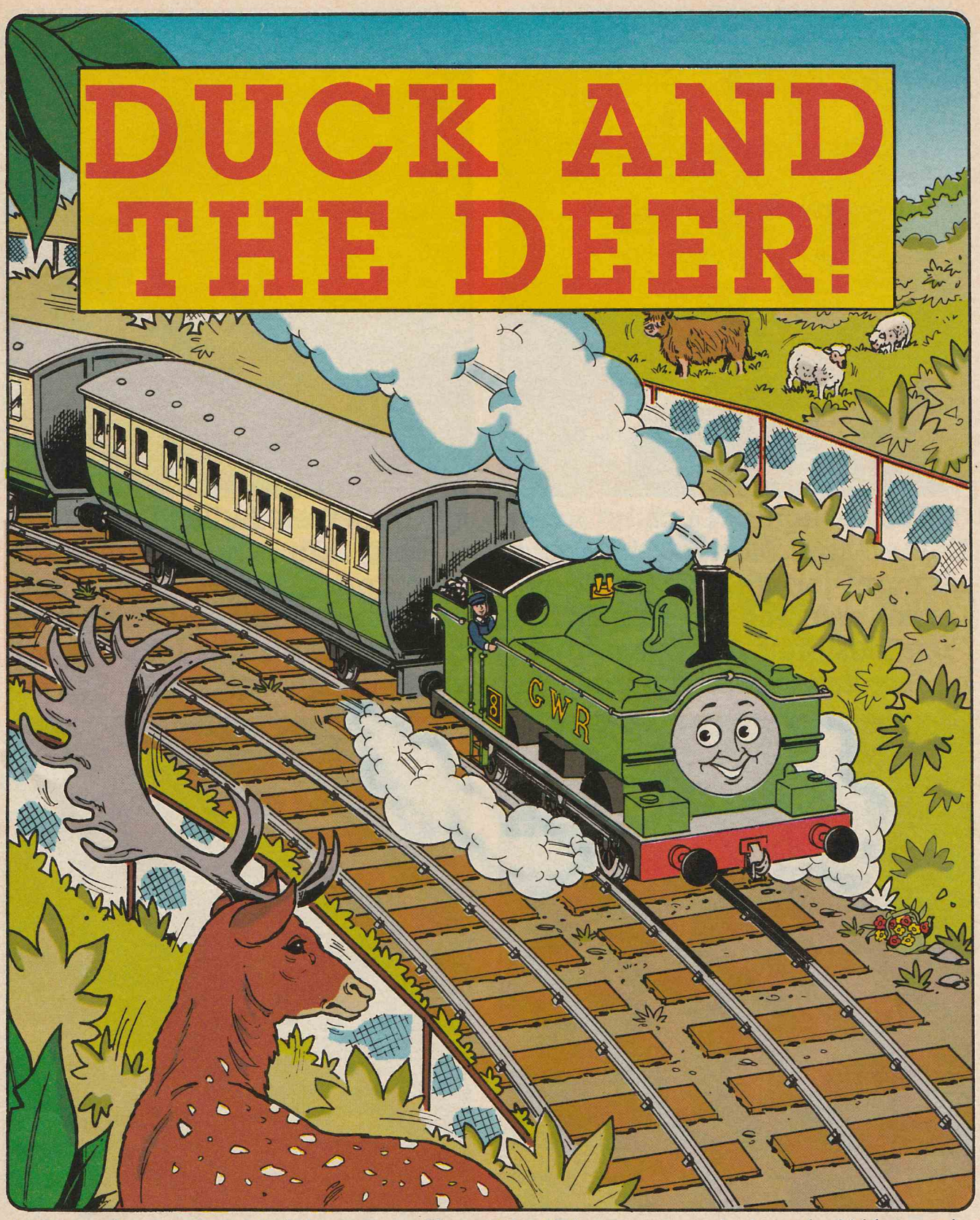
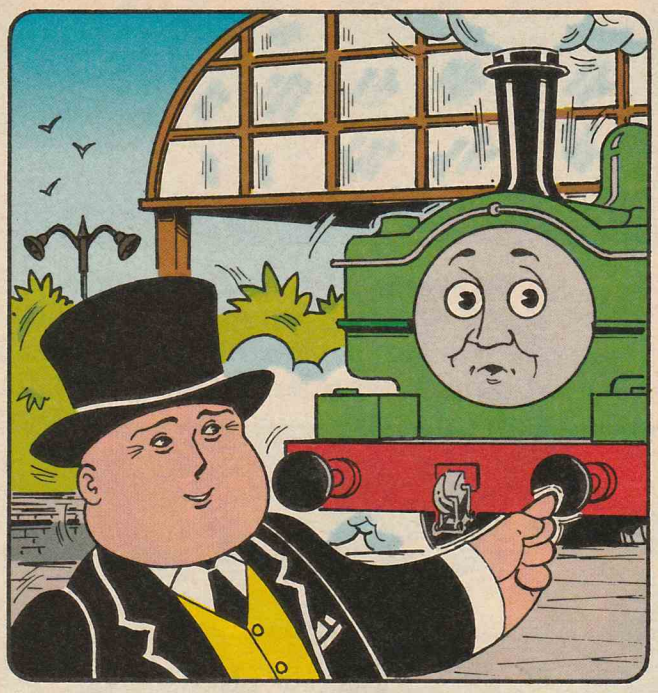
DUCK AND THE DEER!

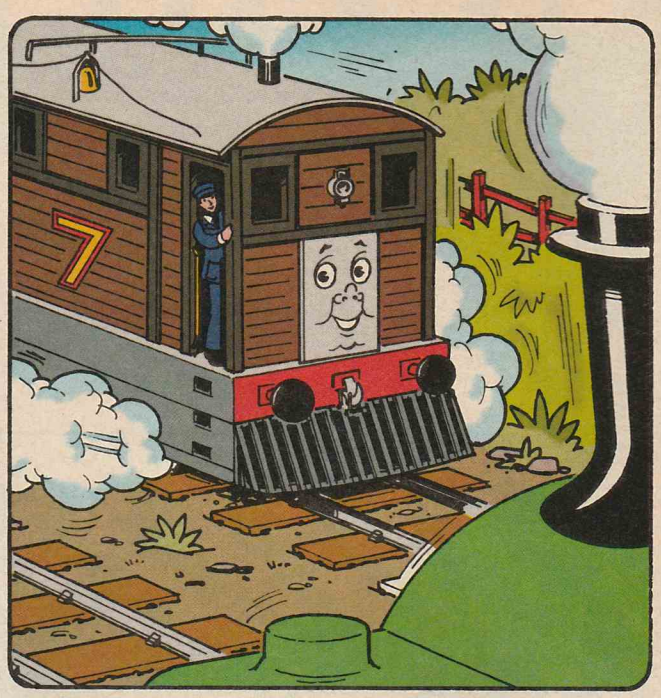


1. Duck was working really hard. He was pulling a special passenger train that collected people from all over the Island of Sodor and took them to visit the Country Park.

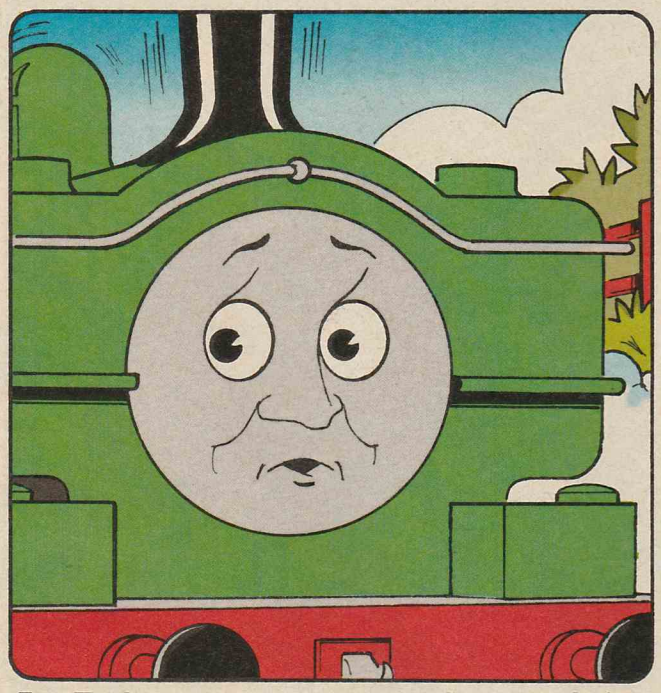
2. "There are lots of different kinds of animals in the park!" said Duck's driver. The edge of the big park was close to the railway track. Duck could see some of the animals very clearly!



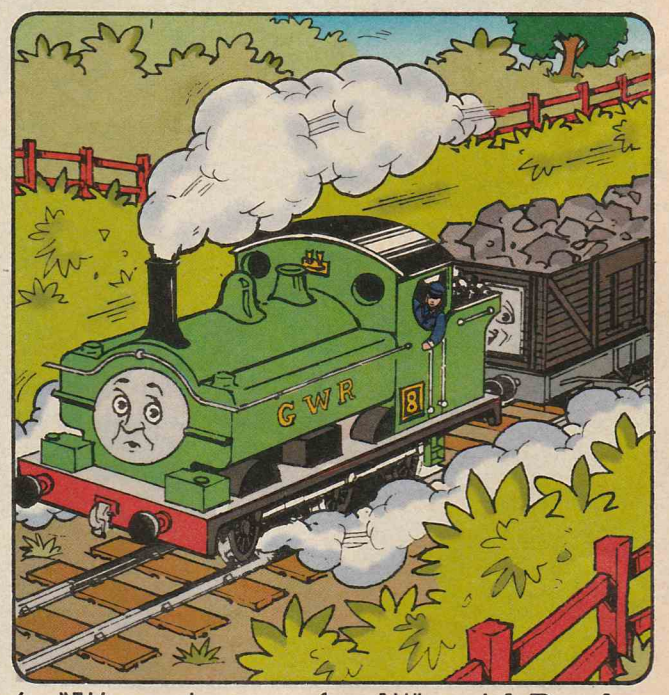
3. That evening, Duck returned to the Main Station. "I have a different job for you tomorrow, Duck!" said the Fat Controller. "You must help Toby pull trucks on the outlying quarry line!"



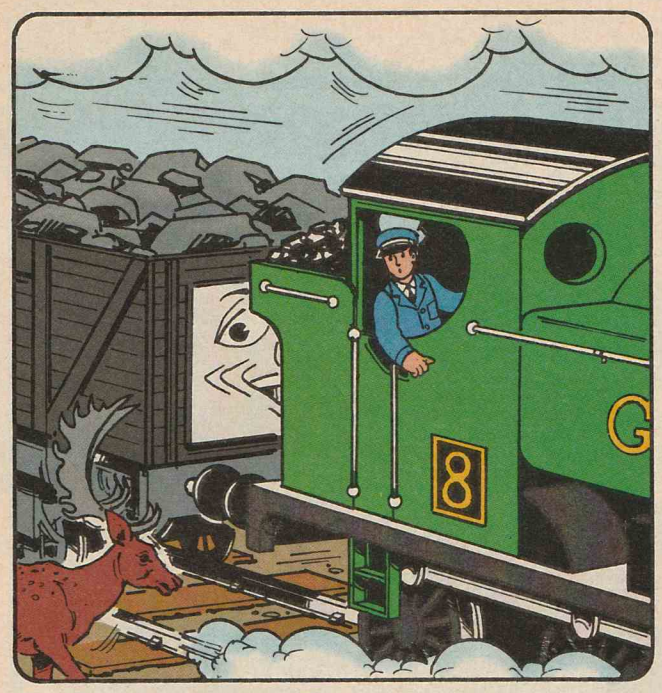
4. "Oh bother!" huffed Duck. "The quarry line is so quiet!" Next morning, Duck was still grumbling. Toby and his faithful coach, Henrietta, met Duck along the quarry line.



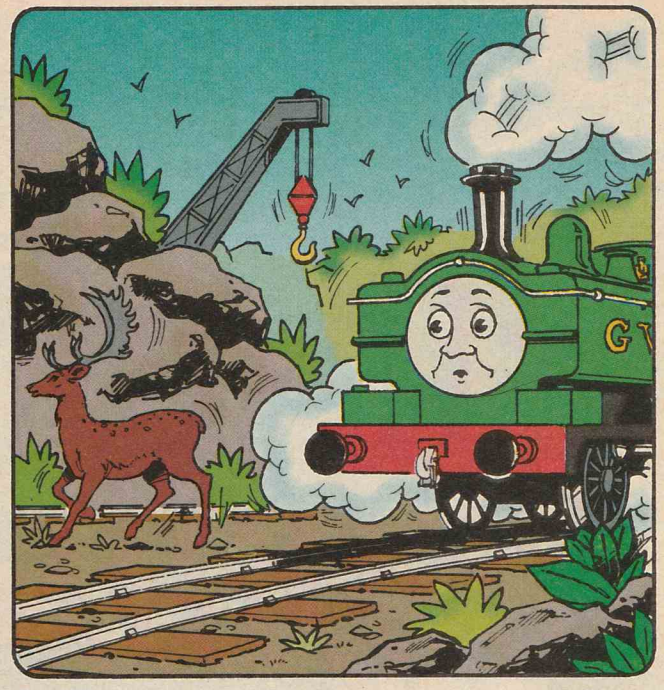
5. Toby was very pleased to have company. "I'm glad you're here, Duck!" he chirped. "But it's so quiet here, Toby!" groaned Duck. Toby was sorry because Duck felt tired and miserable.



6. "It's not your fault!" said Duck. "Yesterday I was working near the Country Park. It's very exciting there!" Duck began to pull trucks loaded with stone from the quarry.

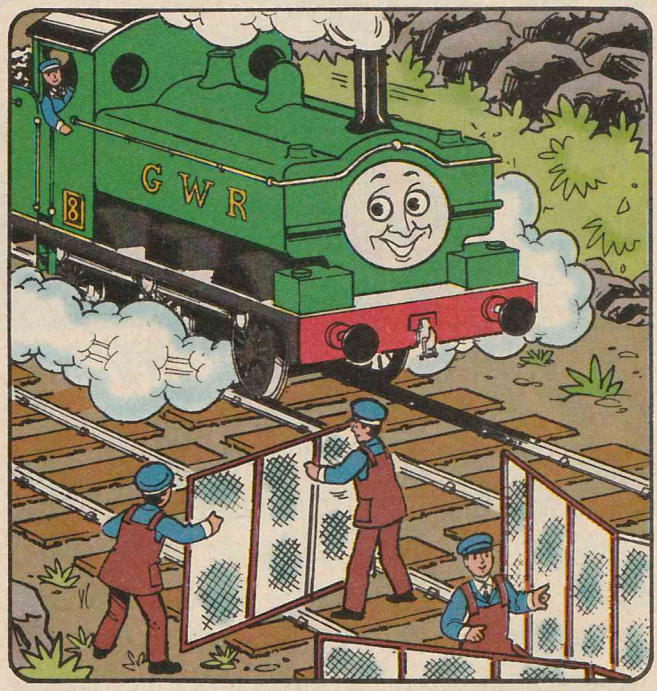


7. Suddenly, Duck spotted an animal near the track. "Buffers and boilers!" he gasped. "That's just like the animal I saw at the Country Park!" "It's a deer!" said Duck's driver."It has escaped!"

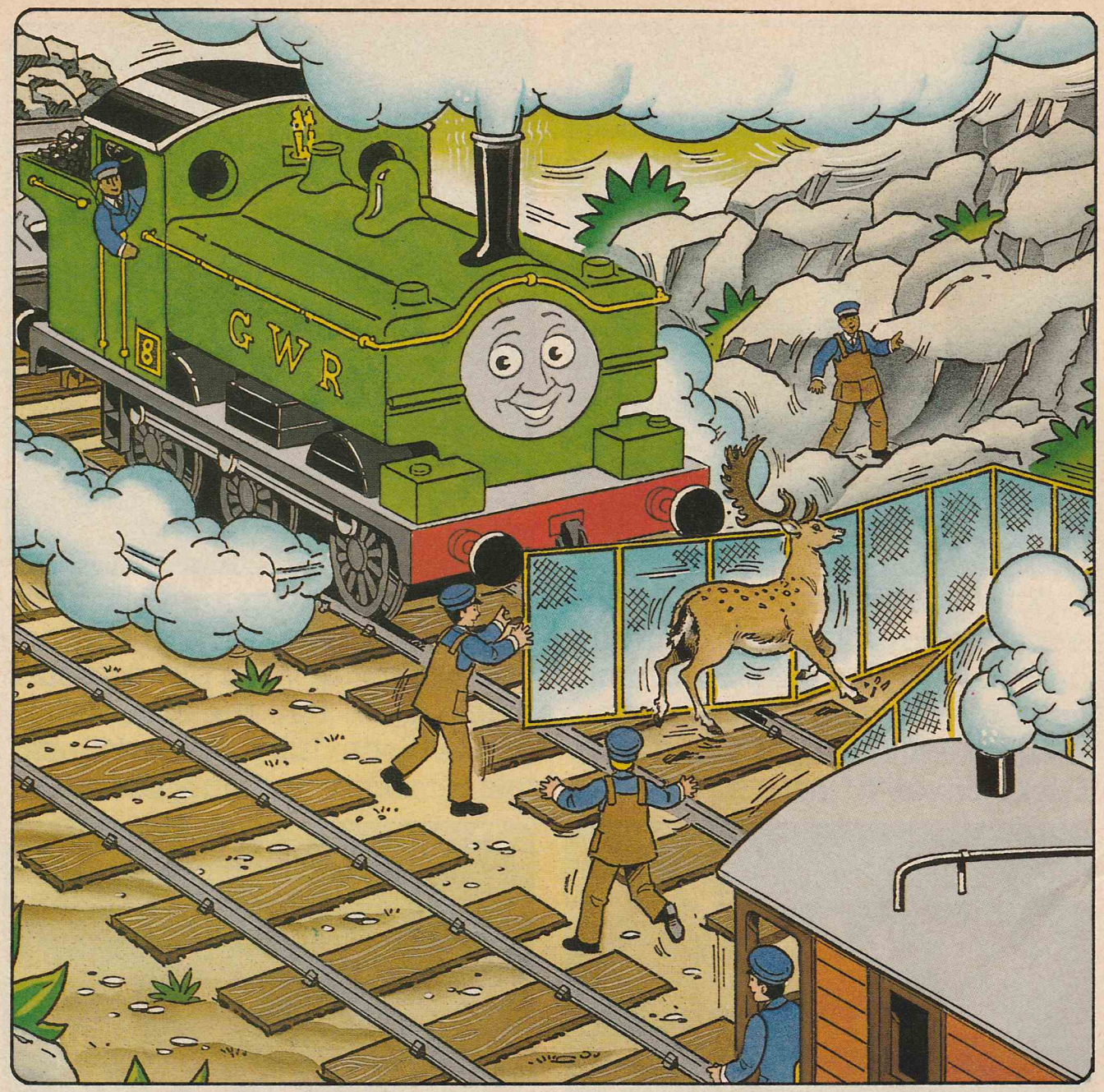


8. The animal was nervous of a big engine, like Duck. It turned and ran away. "Don't be scared!" said Duck. But the deer had gone. When Toby arrived Duck told him what had happened.

9. Toby's driver telephoned the Country Park Manager from the quarry office. He agreed to send Duck to fetch the park-keepers to capture the deer. Duck made his way to the Country Park.



10. Duck returned to the quarry with the men. They unloaded fencing and built a pen across the line to catch the deer. Then, the park-keepers began to search for the runaway animal.



11. Suddenly, Toby saw the deer. His driver warned the men. Carefully they crept up behind the animal and gently guided it towards the pen. But the deer ran off along the railway track. The park-keepers were worried. "The deer is very hungry and tired!" said one. "We must get it back to the park for its own safety!" Duck and Toby wanted to help rescue the deer.

12. The engines rolled forward, blowing their whistles. The startled deer stopped and ran back to the park-keepers who guided it into the pen and put it aboard a truck. Duck took it back to the park. Later, he and Toby talked of their adventure. "I'm glad I visited the quarry line after all!" said Duck. When all the other engines heard of his adventure they wished they had too!

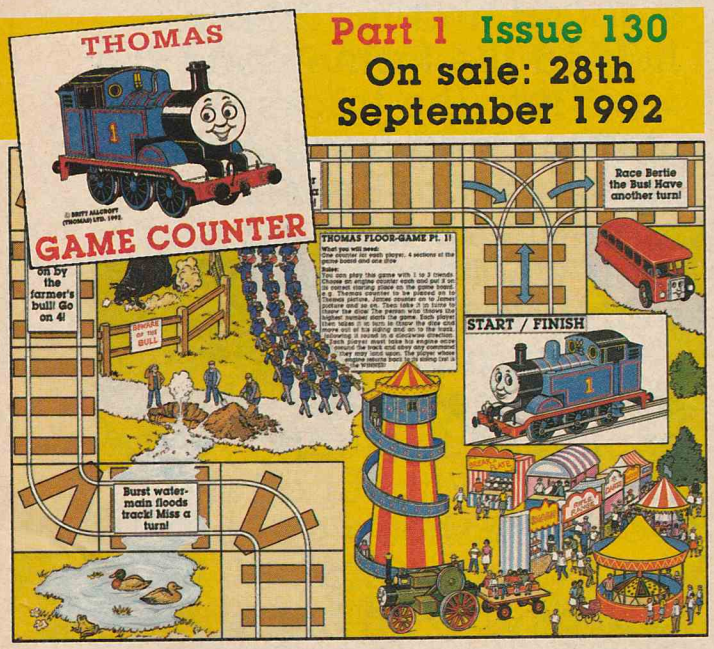
THE END!

In our next issue: Terence on wheels!

SPECIAL ANNOUNCEMENT!

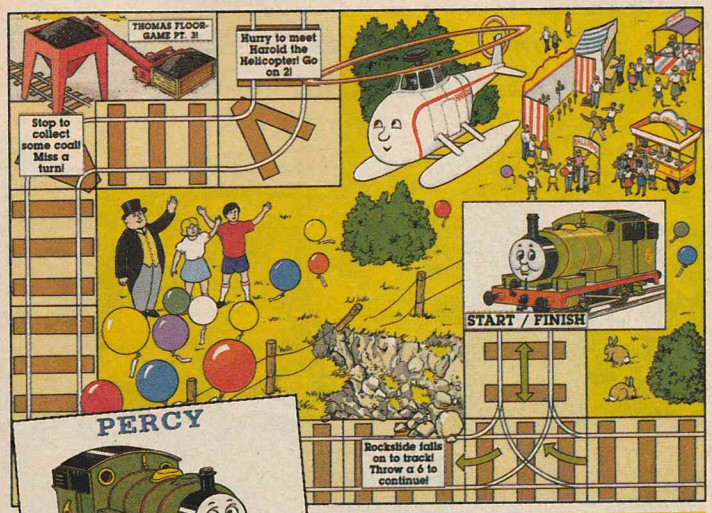
4 EXCITING ISSUES OF THOMAS THE TANK ENGINE & FRIENDS NOT TO BE MISSED!

Be sure not to miss all 4 issues of the Thomas the Tank Engine & Friends fortnightly magazine (issues 130-133), where each issue will contain 1 section of Thomas's very own splendid floor game plus 1 charming game counter gift, just for you! Once you've collected all of these issues, the 4 sections of the game fit together as shown below!

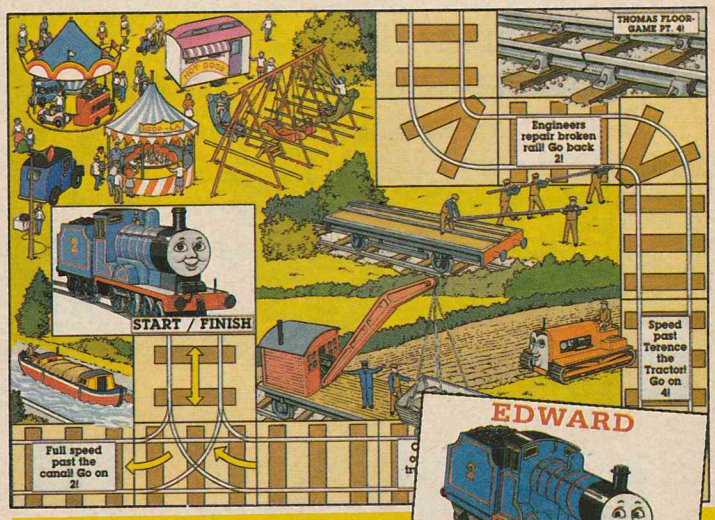


Part 1 Issue 130
On sale: 28th September 1992

Part 2 Issue 131
On sale: 12th October 1992



Part 3 Issue 132
On sale: 26th October 1992



Part 4 Issue 133
On sale: 9th November 1992

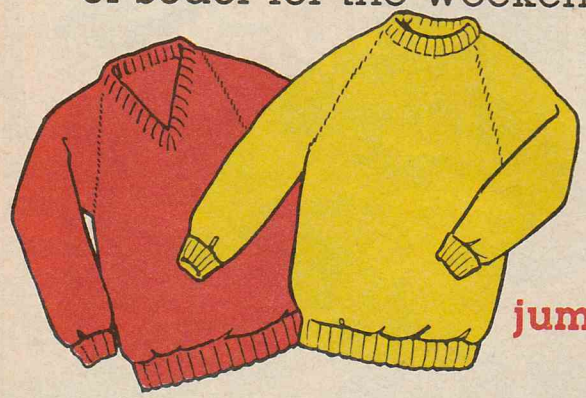
ORDER ALL 4 COPIES TODAY! SO YOU CAN PLAY THOMAS'S EXCITING, LARGE FLOOR GAME!

A Read Aloud Story!

KEEPING COOL

One morning, Thomas was being coupled to some trucks. He was to visit a hill farm and collect a supply of wool.

Before Thomas set off, the Fat Controller went to see him. He brought his two grandchildren, Stephen and Bridget, who had come to stay on the Island of Sodor for the weekend.



jumpers

"You can take Stephen and Bridget to the farm with you, Thomas!" said the Fat Controller.

"Of course, sir!" replied Thomas eagerly. The children were his friends. They were very excited. The Fat Controller's grandchildren always enjoyed a train-ride with Thomas.

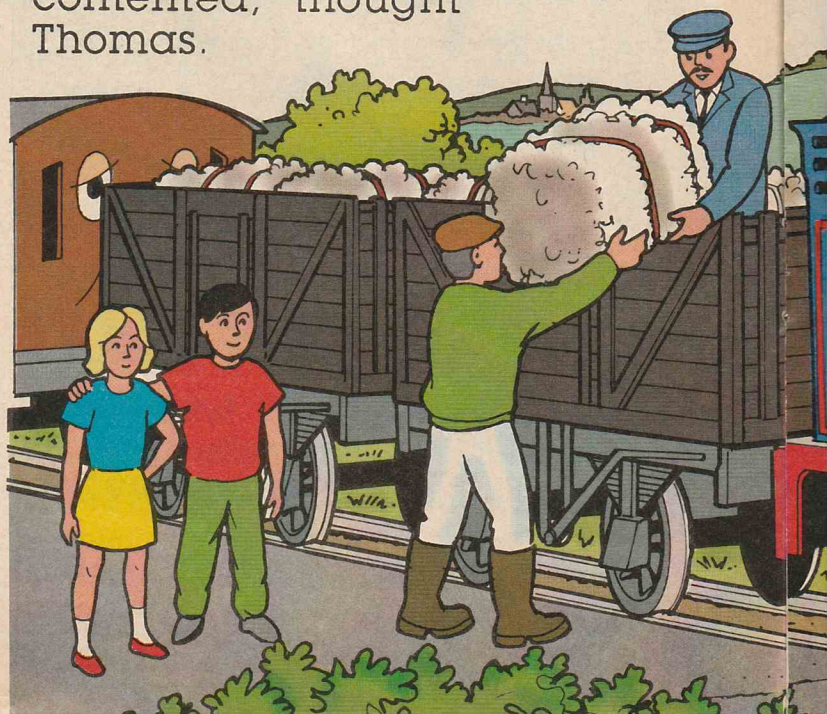
Thomas's faithful carriage, Annie, was coupled behind the trucks. When Bridget and Stephen were safely on board, Thomas set off happily along his branch line.

He arrived at the farm and pulled slowly into a siding. He saw sheep grazing in a field. The sheep did not have their thick coats of wool on them!

Thomas was puzzled. He stopped and his driver helped the farmer load the wool into the trucks. Stephen and Bridget watched too. By a shed, more sheep were having their wool shaved off by a man using big clippers.

"They are shearing the sheep," the farmer explained to Stephen and Bridget. "Without all that wool, the sheep will be much cooler and comfortable on hot, sunny days!"

"No wonder the sheep in the field looked so contented," thought Thomas.



Soon he puffed on his way again, taking the wool to the mill at Wellsworth. There, Stephen and Bridget watched the wool being unloaded. The mill manager spoke to them.

"At the mill, the wool is used to make all sorts of useful clothes!" he explained. The man took them into the mill shop and gave them each a bright woollen jumper to wear. Stephen and Bridget were very pleased indeed. They put on their jumpers and thanked the manager.

"It's a pity engines don't wear woollen jumpers too!" thought Thomas. "They are very smart indeed!"

Thomas returned to the Main Station and the children showed their new jumpers to the Fat Controller.

"Gracious! You both look splendid in them!" he smiled.

Thomas went to shunt trucks in the yard while Stephen and Bridget played ball in a field nearby. They ran about in the sunshine and became hotter and hotter.

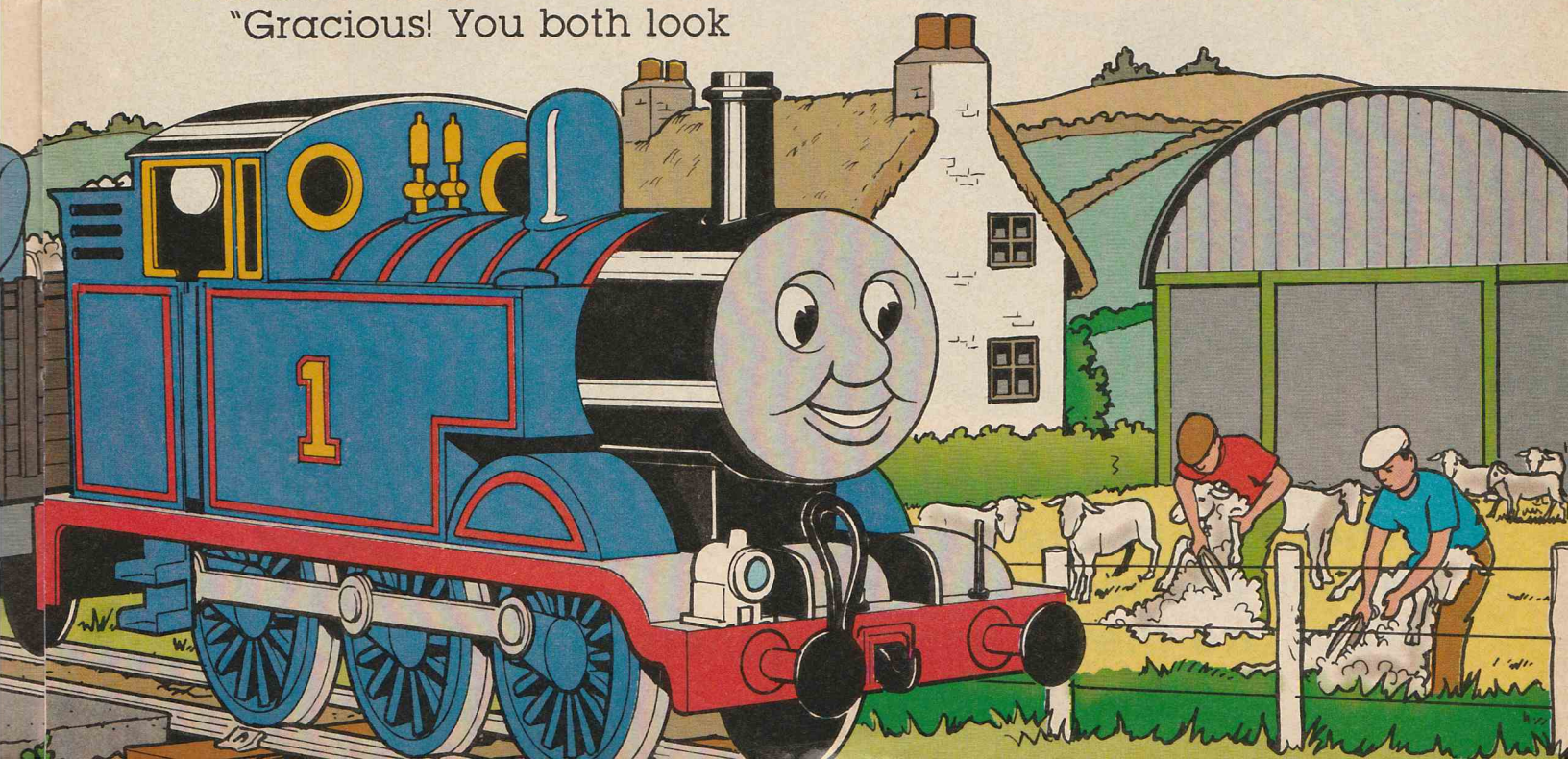
"I'm boiling!" gasped Stephen.

"I'm baking!" agreed Bridget.

They took off their new woollen jumpers and gave them to Thomas's driver to take care of until they had finished playing. Then the children raced about in the field again, throwing the ball. Thomas chuckled.

"Stephen and Bridget feel cooler without any wool on them, just like the sheep do!" he said.

THE END



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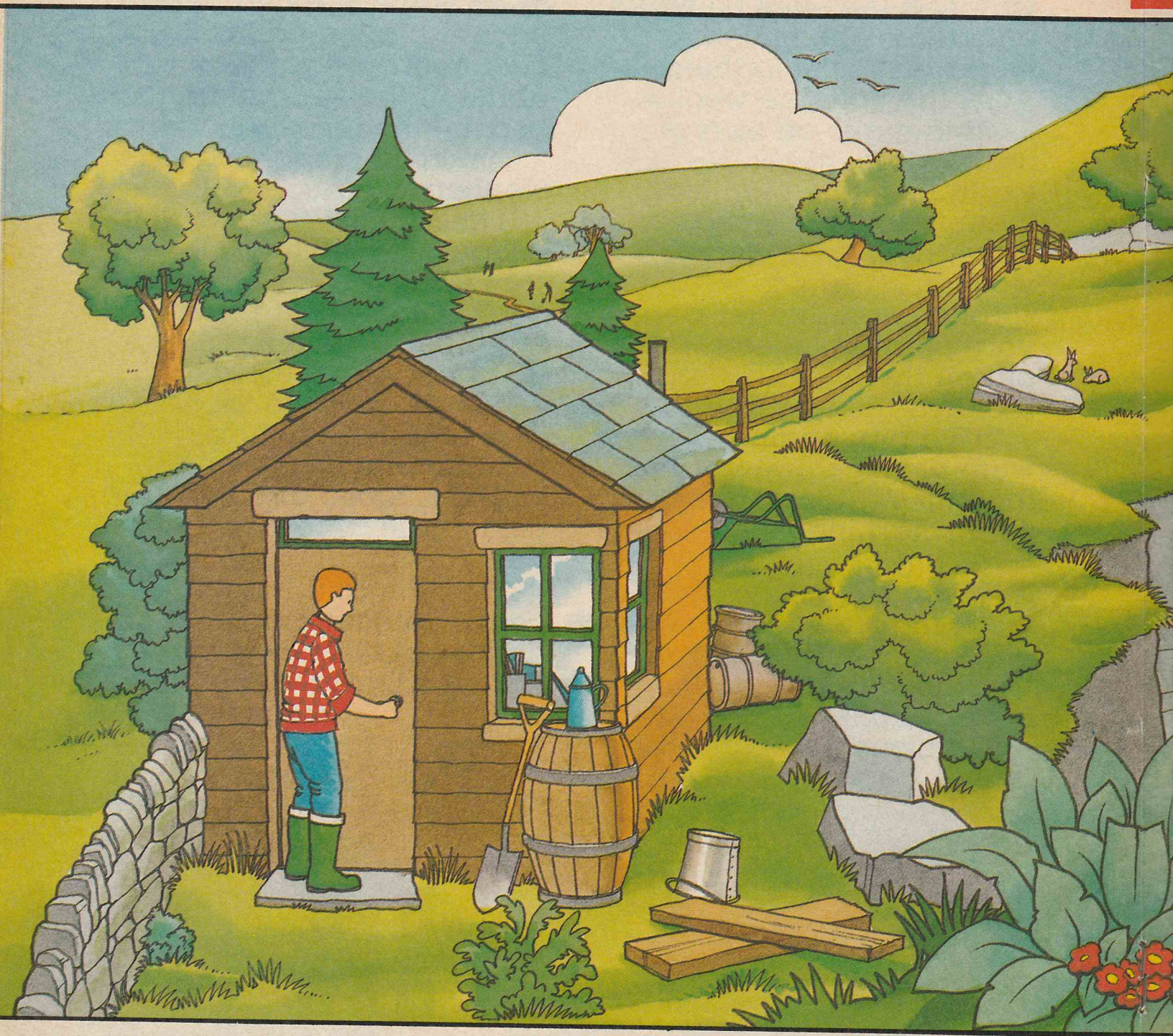

Which engine twins can you see?
What colour are they?
Where are they working?
What are they carrying in their trucks?

Point to the gu
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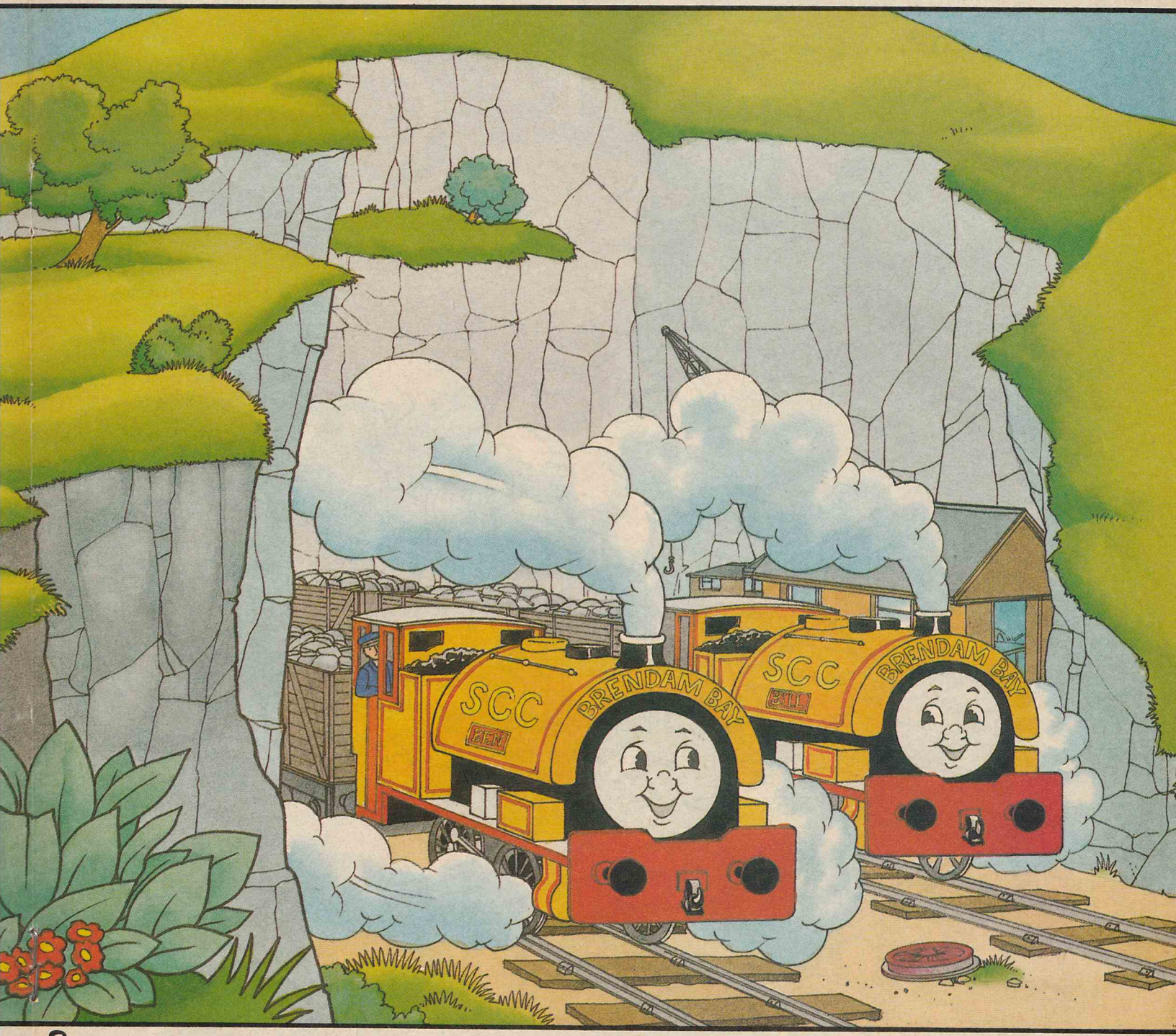
Point to the qu
How many tre

quarry!



e guard!
ee the workshed?
e quarryman!
r trees can you count?

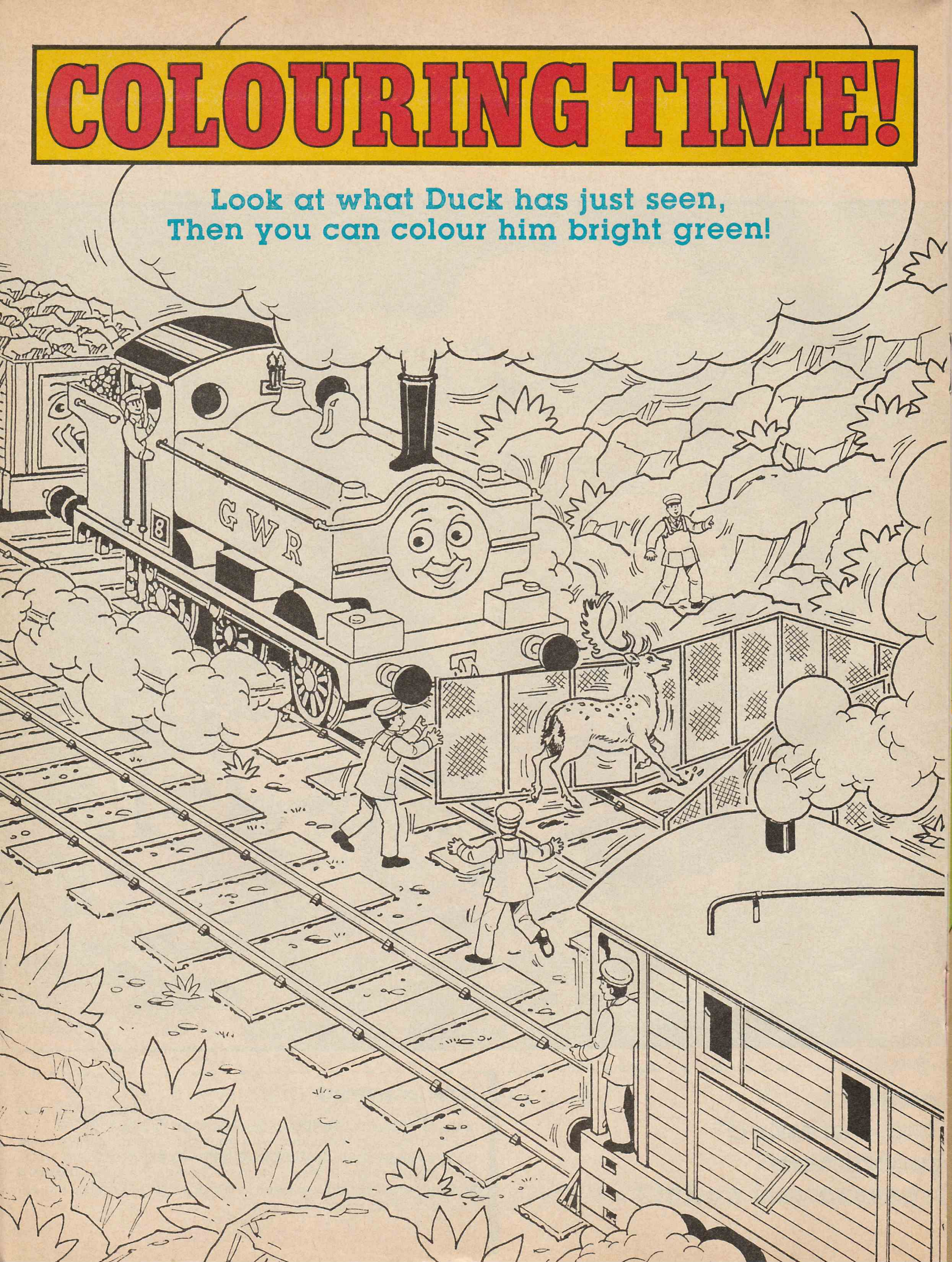
Note for parents

This page is designed to form part of a colourful mural for your child's bedroom, playgroup or classroom. After you have finished reading the comic with your child, remove this part of the centrespread by cutting along the dotted line. There will be a **'mural page'** in every issue of **Thomas the Tank Engine & Friends**. Why not collect each one and watch Thomas and his friends puff all round the room!

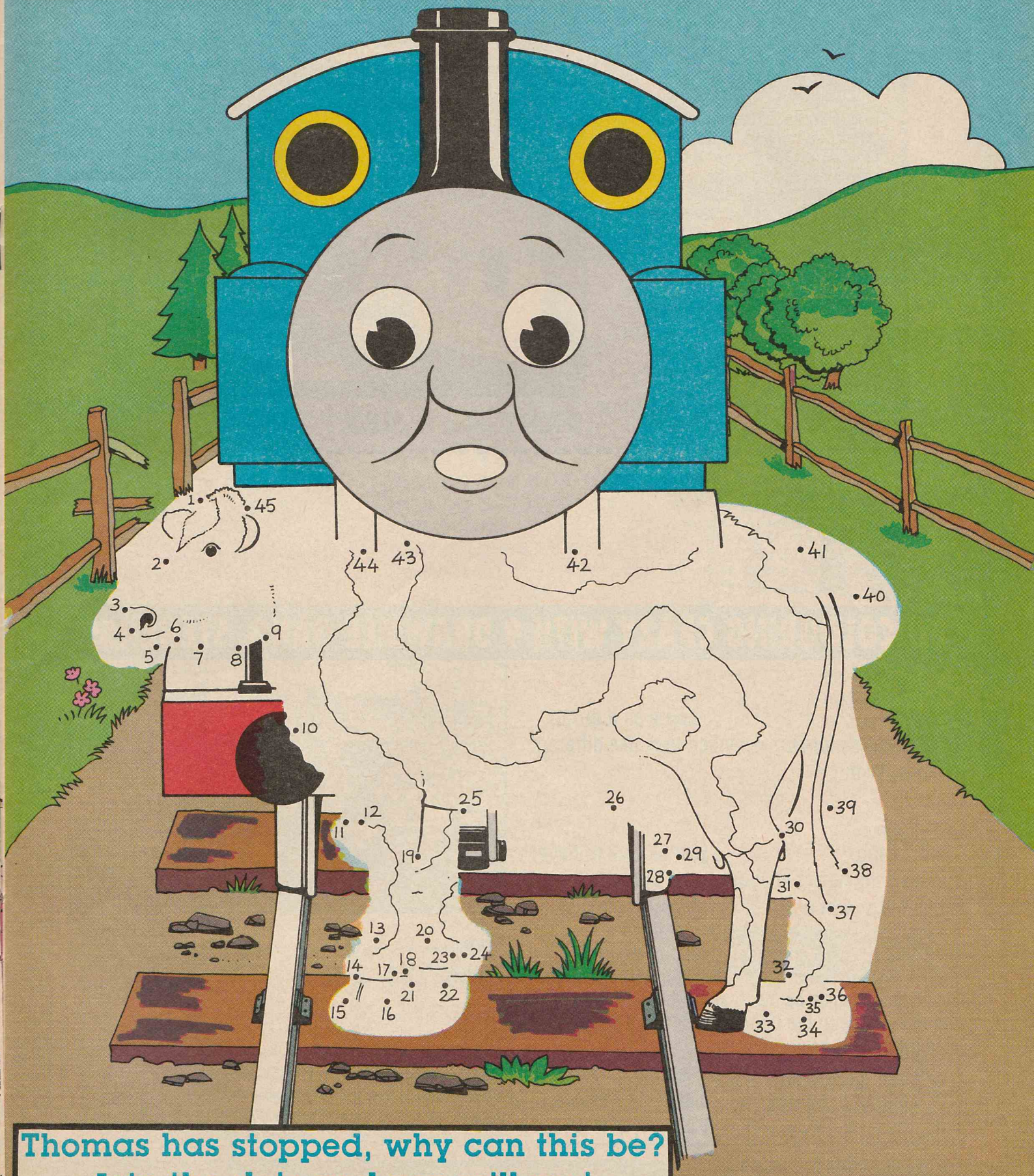
In our next issue: In the orchard!

COLOURING TIME!

Look at what Duck has just seen,
Then you can colour him bright green!



JOIN THE DOTS!

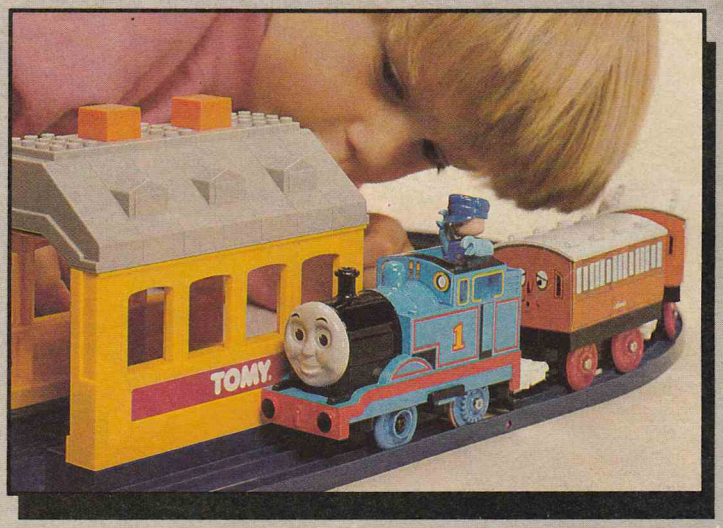


Thomas has stopped, why can this be?
Join the dots and you will see!

COMPETITION! PART No. 1

25 TOMYTRAIN SETS TO BE WON!

Don't miss this unique chance to win **1** of **25 Thomas the Tank Engine & Friends Train Sets** courtesy of *Tomy Trains*.
All you have to do to enter this super competition is keep this section of page in a safe place and wait for our next issue **(130)** where **Part No.2** will feature a splendid Thomas scene for you to colour. Send this section of page together with your completed coloured entry form, for your chance to win a train set!



PART No.2 NEXT ISSUE! TOMY

WIN! WIN! WIN!

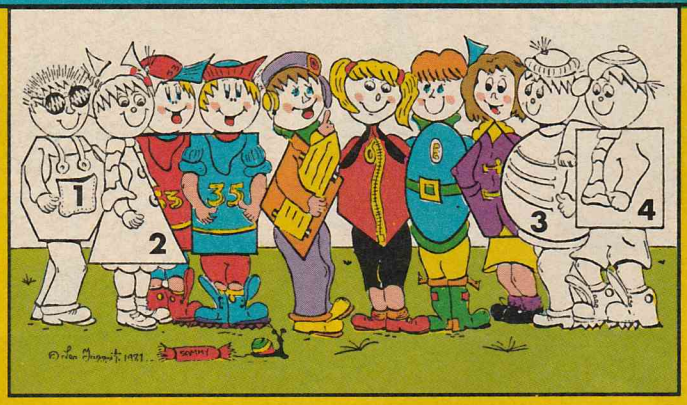
GO COLOURING CRAZY WITH 9 DRAWMEE GANG STENCILS!

5 SETS OF 9 TO GIVE AWAY!

DRAWMEE GANG STENCILS come as a group of 9 lovable characters, which look like different shapes. With **Cyril Circle, Emma Ellipse, Helen Hexagon, Ollie Octagon, Penny Pentagon, Rick and Rocky Rectangle, Roger Rhombus, Simon Square** and **Trudy Triangle**, you're sure to have fun learning about shapes! Read below to have a chance to win a set of 9 fabulous stencils!

Instructions: Look at the picture of the 9 DRAWMEE GANG characters . Four of the characters are numbered and not coloured in. From the list of four names below, match what you think is the right name to the right number and a set of 9 stencils could be yours!

OLLIE OCTAGON Nº.....	SIMON SQUARE Nº.....	CYRIL CIRCLE Nº.....	TRUDY TRIANGLE Nº.....



Name.....

Address.....

.....

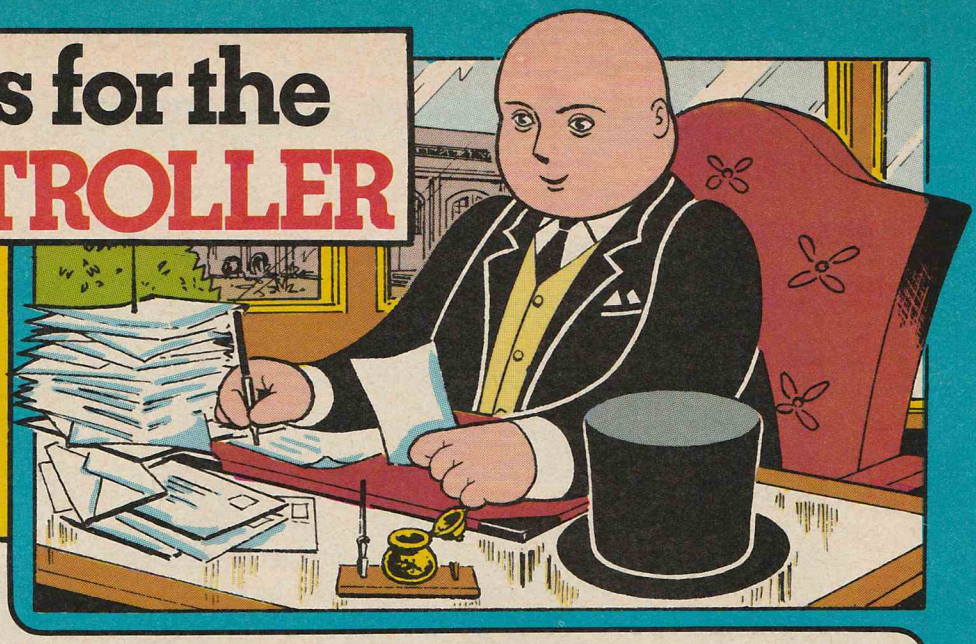
.....**Age**.....

Send your coupon to: Drawmee Gang Competition, Thomas , Arundel House, London WC2R 3DX. Closing date is Oct. 2nd, '92. Usual competition rules apply.The editor's decision is final. The first five correct entries chosen after the closing date win 9 stencils, each.

Drawmee Gang stencils are available from Toys R Us, Harrleys and all good toy shops and stationers

ADVERTISMENT

Your letters for the FAT CONTROLLER



Have you got an amusing story to tell? Do you have a question you would like to ask about Thomas or his friends? If so, then write to me at the address shown below! I would be so very pleased to hear from you!

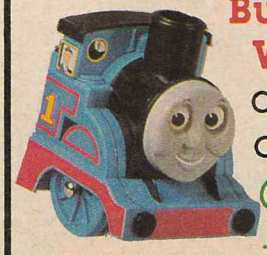
STAR LETTER!

Dear Fat Controller,
My mummy and daddy took me to a Steam Traction Engine Rally and it was really good fun. I had my first ever ride on a train and I saw Trevor the Traction Engine!

Love from **Marc**, aged 2.

Steam Engine Rally's are always great family occasions. Trevor always enjoys them because he likes to meet new friends. Now that you have gone to your first rally, and seem to enjoy it very much, I hope it's not too long before you go again.

The sender of any letter that is printed as our **STAR LETTER** will win this splendid **Thomas Bubble Walker** courtesy of *ERTL (UK) Ltd.*



IMPORTANT TASK!

Dear Fat Controller,
I went to Longleat and rode on the train there. The driver asked me if I would like to change the points! He took me into the signal box and I pulled three levers. It was fun!

Love from **David Todd**.

I must say! You were given a very important job indeed! You must be very careful to pull the correct levers so that all the engines can continue their journeys and keep to their timetables!

USEFUL TREVOR!

Dear Fat Controller,
I very much like the story when Edward tells Trevor that he can pull the canal boat!

Love from **Edward**, aged 5.

Yes! Trevor was pleased that he was able to help the boat's skipper as it made him feel really useful!

BIRTHDAYS!

Matthew Stokes, Robert Line, James Burman (13905), James Steven Hardy, Thomas Biles, Nathan Cook (3132), Warren Badenski (38041), Joseph Thomas Hewitt, Jack Greenslade, Michael Panting, Nicholas Merritt, William Clark, Matthew Baldock (34320) and Adam Nelson.

If you would like a birthday mention printed in one of our issues, please send details on a postcard at least **nine weeks** in advance!

Yours,
Sir Topham Hatt

The Fat Controller.

Send your letters to:

The Fat Controller
The Island of Sodor
c/o Marvel Comics Ltd
13/15 Arundel Street
London WC2.

Drawmee Gang stencils are available from Toys R Us, Hamleys and all good toy shops and stationers

A FREE NOTEBOOK AND PENCIL!

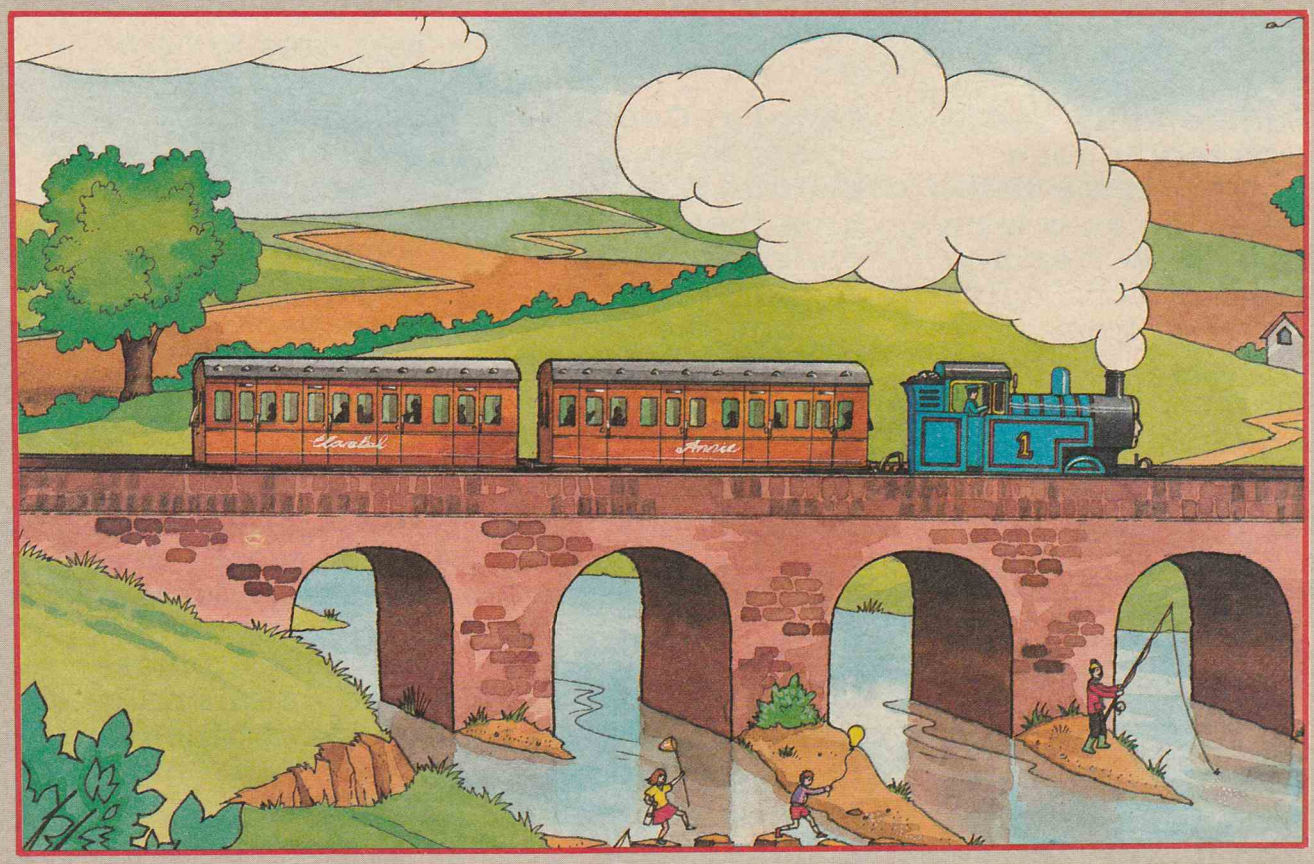
Give your child a great present by subscribing to Thomas's very own magazine ...

NEW 6-MONTHLY SUBSCRIPTION!

For just £18.00 (**£35.00** overseas), your child will be sent **Thomas the Tank Engine & Friends** every fortnight for a whole year – or for **£10.00** (**£18.00** overseas) you can subscribe for **6 months.**

EXTRA WITH SUBSCRIPTION

Your child will receive a FREE Thomas the Tank Engine Notebook and Pencil plus their own personalised **Fat Controller's Card** enabling them to enter special offers and competitions frequently open to **Fat Controller's Card** holders only.



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☐ **1 year** for **£18.00** (**£35** overseas) 17H
☐ **6 months** for **£10.00** (**£18.00** (overseas) 18M

Child's name .....
Address .....
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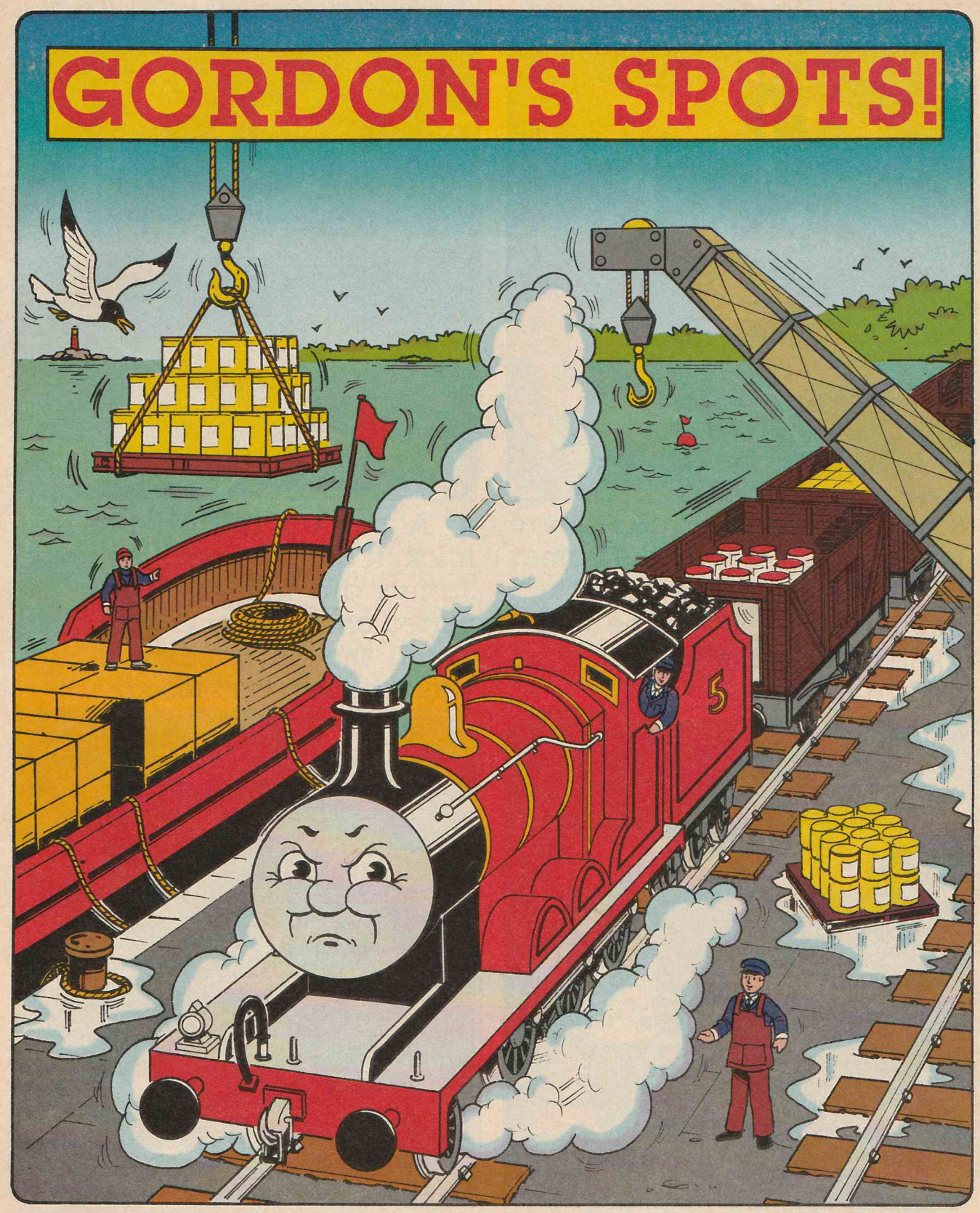
Date of birth .....
Postcode .....

☐ I enclose a cheque/postal order for £____ made payable to Marvel Comics Ltd.
☐ Please charge my ☐ Visa ☐ Mastercard with £____
Card number ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐
Expiry date.....
Cardholder's signature .....
Parent's/donor's name Mr/Mrs/Ms .....
Address (if different from child's) .....
.....
..... Postcode .....

Please send to: **Thomas the Tank Engine & Friends Subscriptions, PO Box 500, Leicester, LE99 0AA.**

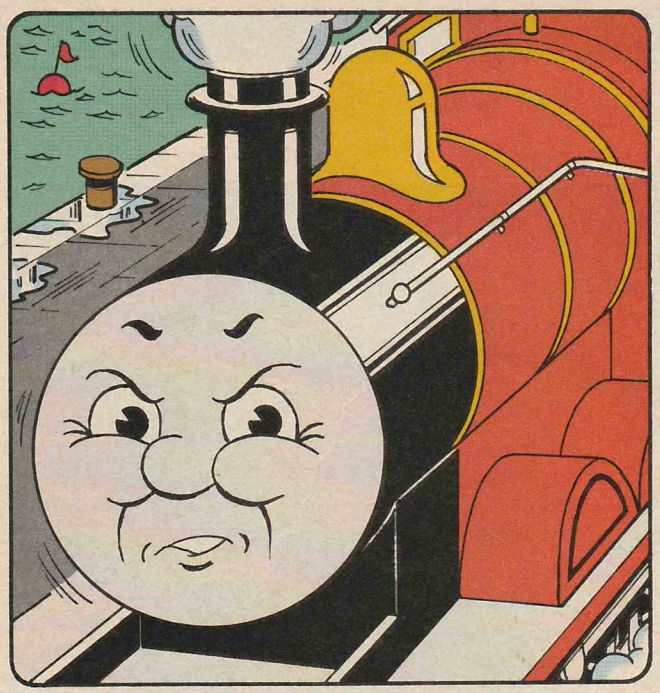
(Tick boxes where appropriate)

GORDON'S SPOTS!

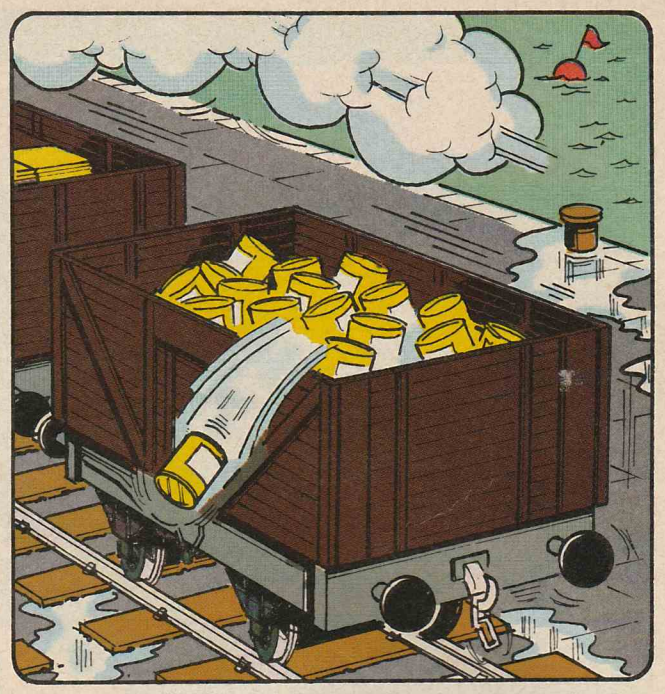


1. James was sent to the Big Harbour to collect a shipment of builder's supplies. A crane lifted them off the boat and onto his trucks. There were tins of paint, tiles and ladders.

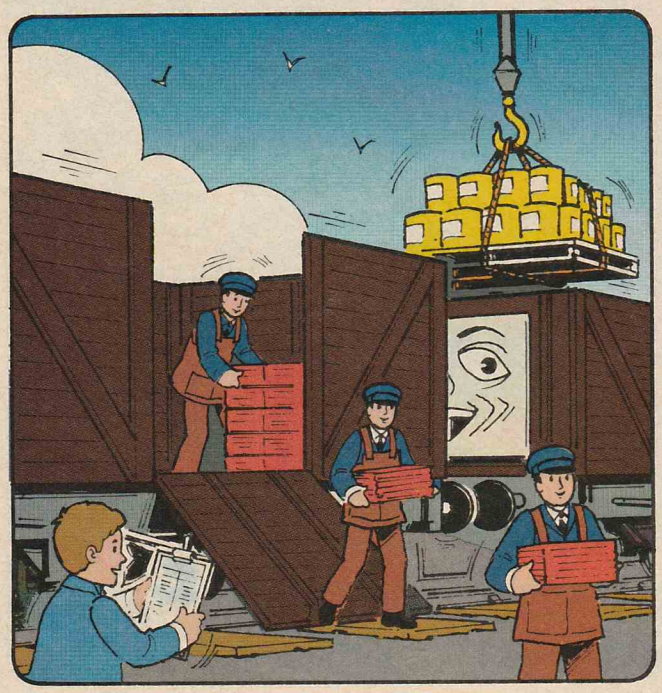
2. "The trucks are too full!" James moaned. He liked carrying passengers, not pulling dirty trucks. " It's unfair!" he huffed. "Two engines should carry this big load, not one!"



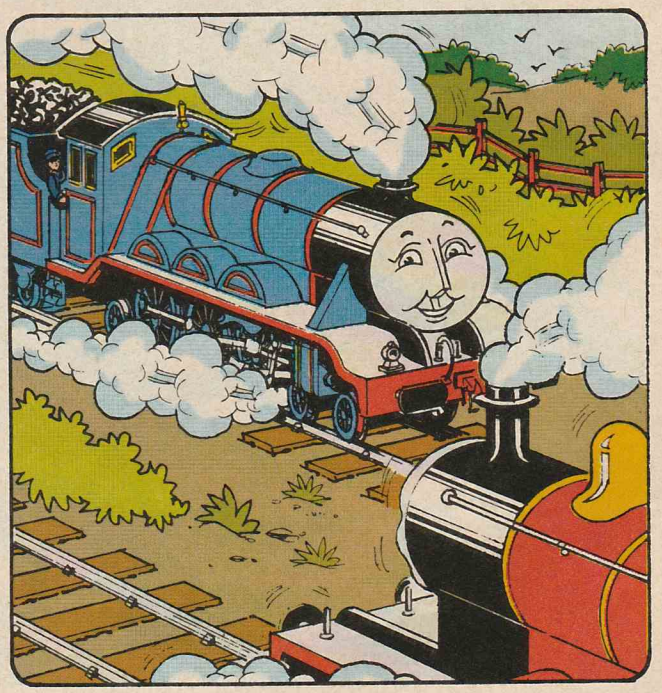
3. Meanwhile, the trucks were being troublesome. As James set off to deliver the goods to a builder's warehouse, the trucks rattled and bumped. "Stop that!" said James crossly.



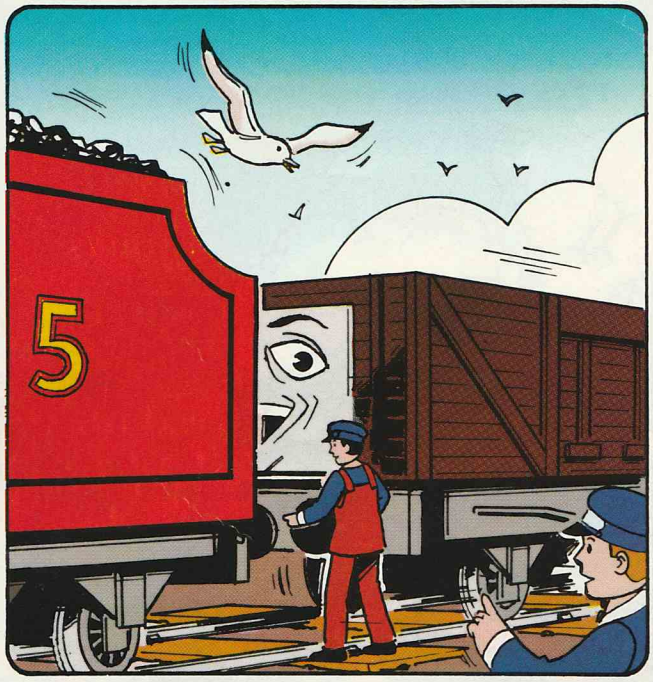
4. A big tin fell off the last truck. It dropped onto the track. James did not see it and he puffed on. The trucks kept quiet about the tin because James was in such a bad mood.



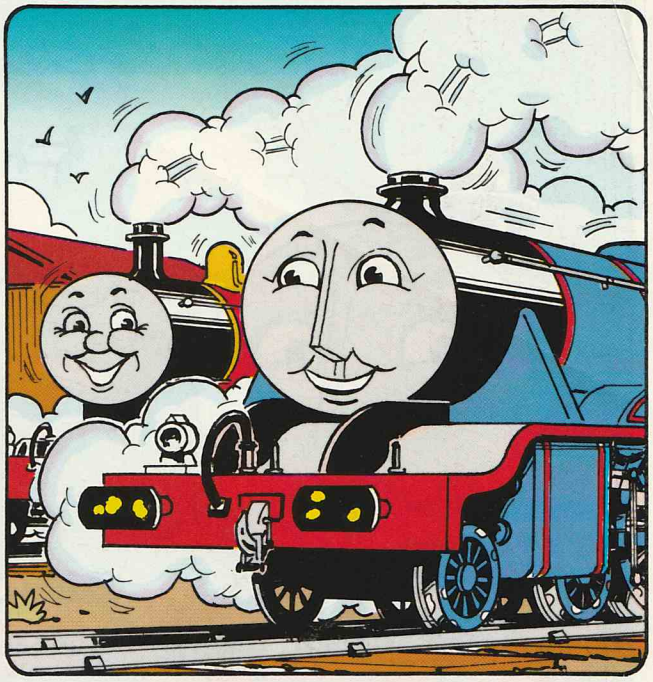
5. When James arrived at the warehouse siding, the supplies were unloaded. Then James headed for the Main Station. Gordon came rushing past him. He was pulling the Express.



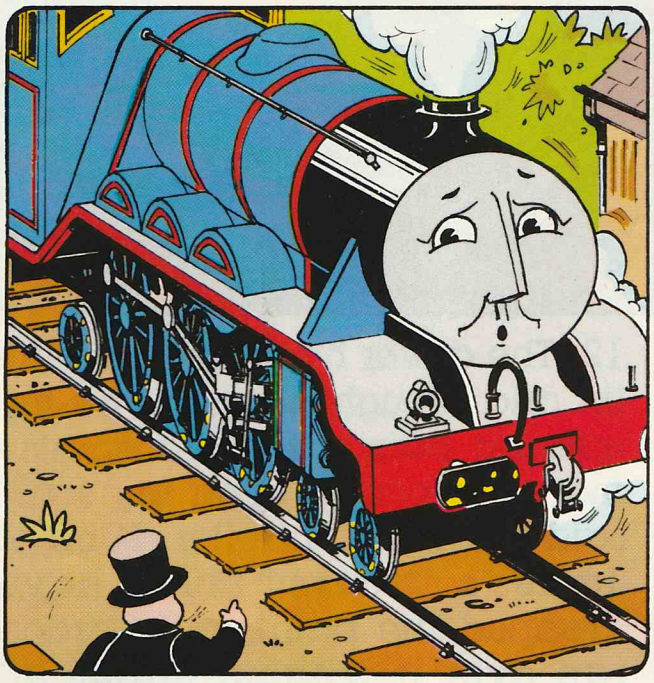
6. "Pip! Pip! Make way for the Express, James!" whistled Gordon importantly. "What a show-off!" said James. "Sometimes, Gordon is far too proud!"



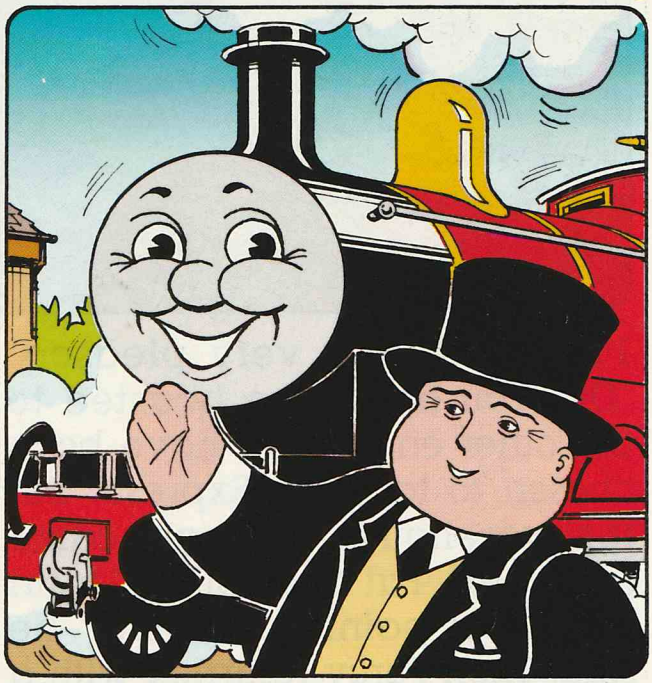
7. "I pull the Express just as well as Gordon can!" grumbled James. "Why should I have to pull trucks?" Later, at the Main Station yard, the empty trucks were uncoupled from James.



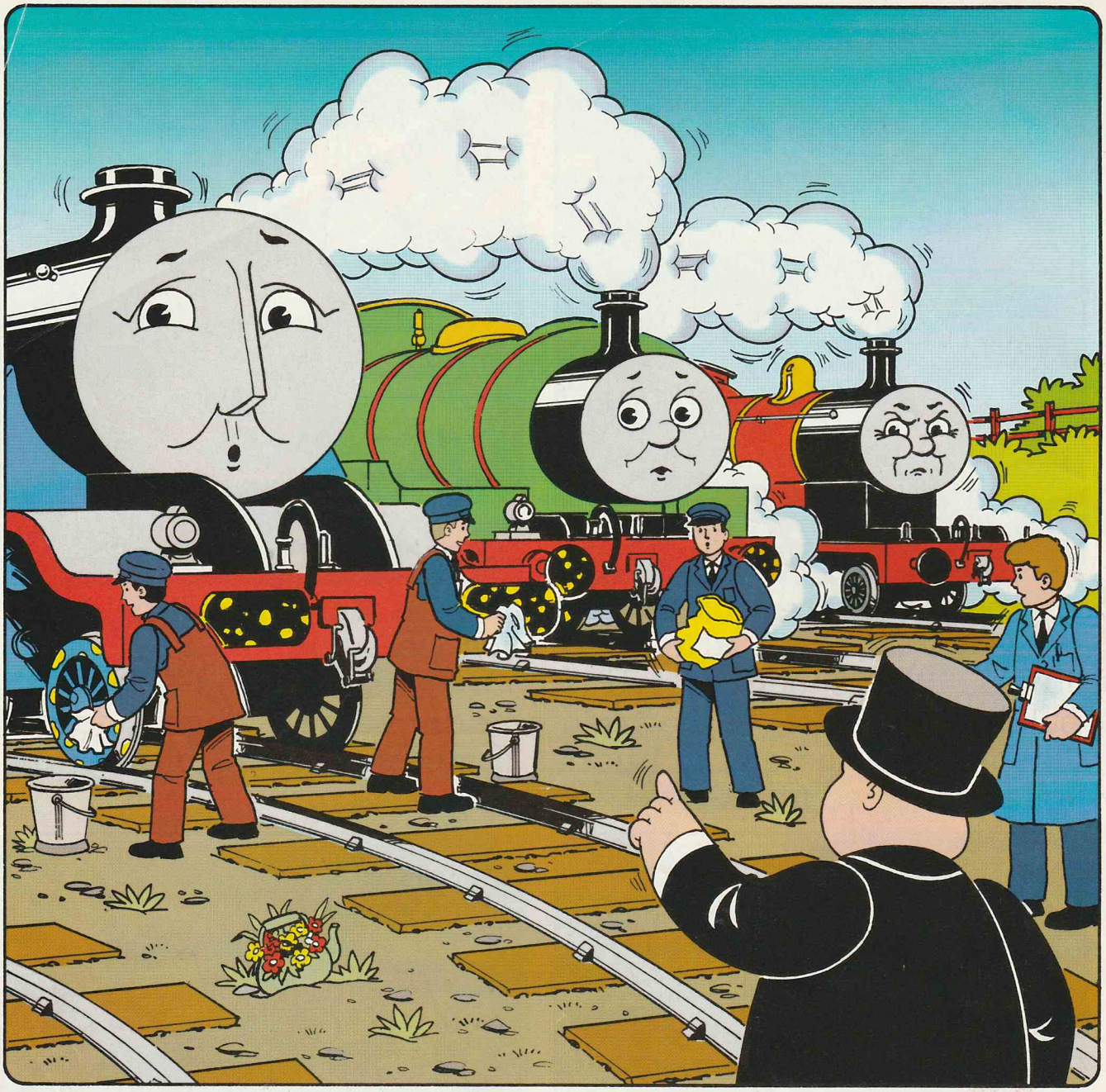
8. Soon Gordon returned. "Do you feel all right?" said James. "Of course!" replied Gordon. "I made record time today!" James saw some big yellow spots on Gordon's wheels.



9. There were more mysterious spots on Gordon's wheel covers and buffers. James told the Fat Controller. "You will have to go to the yard to be cleaned, Gordon!" said the Fat Controller.



10. "You shouldn't have those yellow spots!" said the Fat Controller. He sent Gordon to the Works for a thorough check. "James can pull the Express until Gordon is well," he added!



11. James was very pleased. "Did you hear?" he boasted to the other engines. "I have been chosen to take the Express!" But the warehouse manager came to see the Fat Controller. "A tin of yellow paint is missing!" he said. Then Percy returned with a goods train. There were yellow spots on him, too! "Percy ran over a tin of yellow paint on the line!" explained his driver.

12. The driver had picked up the tin and brought it back. "It's my missing paint!" the warehouse manager cried. "Upon my soul!" said the Fat Controller. "One of James's trucks must have dropped the paint and Gordon ran over it without noticing!" Soon Gordon was spotless again. "You are fit to take the Express, after all!" the Fat Controller told him. "Hmph!" fumed James.

THE END!

In our next issue: Going slowly!